Gladiator Robot War Scoring Guidelines

Material to be provided by Station Master:

Plastic buckets or paper bags Compasses Styrofoam noodles

Half of the gladiators from a Contubernium will have a bucket or paper bag over their heads, a compass in one hand and a styrofoam noodle in the other. The other gladiators in the Contubernium are Controllers and they issue orders to their gladiator. The gladiators can move one pace at a time, when they are ordered to do so and the Controllers must call out what direction (degrees on a compass) the pace is to be made in. The orders may vary and the gladiators could be ordered to lunge with the styrofoam noodle or to step forward. A lunge consists of holding the noodle vertically, at arm's length and then lowering it so as to strike another gladiator on the bucket. The first Contubernium that successfully knocks out all of their opponents wins. Contuberniums will be given a time to show up for this event at flag raising. 15 points will be awarded for defeating another Contubernium. 30 points will be awarded for participation.

Total points possible: 45 points

Gladiator Robot War Score Sheet

		Participation Points (+30	Won Match	
Patrol	Troop #	Points)	(+15 Points)	Total Score